



INTRODUCING
INTERNATIONAL SHURI-RYU ASSOCIATION'S
**RYU KYU
JIU-JITSU DIVISION**

As we continue our efforts to propagate the Shuri-Ryu system, we are always moving forward. As we strive to preserve and expand the individual arts within our system, we are continually making Shuri-Ryu stronger.

Over the years, we have seen results of growth and expansion take place in several specific areas, such as: Judo; Koshiki; International Referring; Kobudo and White Crane divisions.

As we continue to move forward, we are excited to announce the expansion and the increased development of our system's *Undo Chikara*. Through our Ju- Jitsu Division, it is our desire to maximize and improve techniques within our existing Shuri-Ryu *Nine Moving Forces*. Increased focus on the *Nine Moving Forces* will benefit the karate-ka's Overall performance and growth, especially in their Bunkai and self-defense applications. We are excited as we move forward and hope the Jiu-Jitsu division will be a welcomed addition to our system.



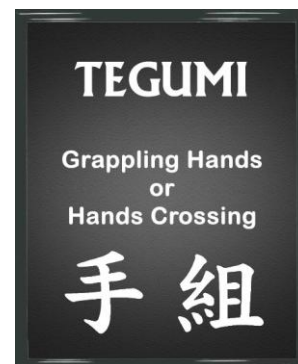
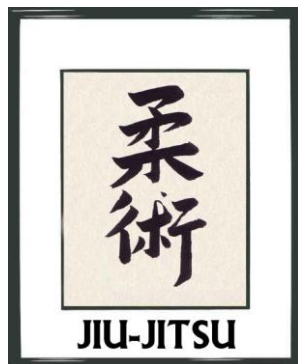
I.S.A. Jiu-Jitsu Division
Physical Requirements &
Ranking Guidelines



Promotional opportunities have long been proven to be an excellent source of encouragement. Providing periodic promotional reviews benefits the individual by providing a goal to achieve, thereby encouraging their pursuit of excellence to achieve a specific goal. Systematic promotional reviews provide the vehicle to keep the student on the right path, ultimately achieving their long-term goals. The longer a student trains, the more proficient they become.

Physical Requirements maintain the integrity of the art while giving the student specific things to incorporate in their training. In addition to benefiting the student, physical requirements and rank guidelines ensure the core values of the system will be observed, practiced and passed on to future generations.

The practice of utilizing ranks, periodic reviews, certificates and patches has proven to be successful within our martial arts system of Karate, Kobudo, and White Crane.



LEVEL	Jr. (below 18) Adult (18 yrs & up)	Min Time	Min Age	Ne Waza	Ashi & Nage Wazas
10 th Kyu	Beginner				
7 th Kyu	Bar Patch 1. Major Outside Reap / O'Soto Gari 2. Major Inside Reap / O'Uchi Gari 1. Major Hip Throw / O'Goshi 2. Shoulder Throw / Kata Garuma	3 mo	8 yrs	2 Pins 2 Chokes 2 Jt. Locks 2 Escapes 2 Transitions	1. O'soto Gari 2. O'uchi Gari 1.O'Goshi 2.Kata Guruma
6 th Kyu	Bar Patch 1. Minor Outside Reap / Ko Soto Gari 2. One Arm Shoulder Throw / Ippon Seoi Nage	6 mo	10 yrs	3 Pins- 3 Chokes 3 Jt. Locks 3 Escapes 3 Transitions	3 Ashi / 3 Nage Above + 1.Ko Soto Gari & 2.Ippon Seoi Nage
5 th Kyu	Bar Patch 1. Advancing Foot Sweep / De Ashi Harai 2. Two Arm Shoulder Throw / Morote Seoi Nage	1 yr	11 yrs	4 Pins 4 Chokes 4 Jt. Locks 4 Escapes 4 Transitions	4 Ashi / 4 Nage Above + 1.De Ashi Harai 2.Morote Seoi Nage
4 th Kyu	Bar Patch 1. Major Outside Hook / O'Soto Gake 2. Floating Hip Throw / Uki Goshi	1 ½ yrs		5 Pins 5 Chokes 5 Jt. Locks 5 Escapes 5 Transitions	5 Ashi / 5 Nage Above + 1.O Soto Gake 2.Uki Goshi
3 rd Kyu	Bar Patch 1. Front Foot Sweep / Harai Tsuru Komi 2. Hip Wheel / Koshi Garuma	2 yrs		6 Pins 6 Chokes 6 Jt. Locks 6 Escapes 6 Transitions	6 Ashi / 6 Nage Above + 1.Harai Tsuru Komi Ashi 2.Koshi Guruma
2 nd Kyu	Bar Patch 1. Major Inside Hook / O'Uchi Gake 2. Two Arm Reap / Morote Gari	2 yrs		7 Pins 7 Chokes 7 Jt. Locks 7 Escapes 7 Transitions	7 Ashi / 7 Nage Above + 1.O Uchi Gake 2.Morote Gari
1 st Kyu	Bar Patch 1. Minor Outside Sickle / Ko Soto Gama 2. Body Drop / Tai O Toshi	2 yrs	17 yrs	8 Pins 8 Chokes 8 Jt. Locks 8 Escapes 8 Transitions	8 Ashi / 8 Nage Above + 1.KoSoto Gama 2.Tai O Toshi
1 st Dan	Bar Patch: 1 Stripe 1. Minor Outside Hook / Ko Soto Gake 2. Minor Inside Hook / Ko Uchi Gake 1. Shoulder Drop / Seoi Otshi 2. Springing Hip Throw / Hane Goshi	4 yrs	18	10 Pins 10 Chokes 10 Jt. Locks 10 Escapes 10 Transitions	10 Ashi / 10 Nage Above + 1.Ko Soto Gake 2.Ko Uchi Gake 1.Seoi Otshi 2.Hane Goshi
*2 dan	Doshi = 1 Stripe		19	12 Pins-12-12-12-12	12 Ashi/ 12 Nage
*3 rd dan	Tashi = 2 Stripes	8 yrs	22	14 Pins - 14-14-14-14	14 Ashi / 14 Nage
4 th dan	Tashi = 2 Stripes		25	15 Pins -15-15-15-15	15 Ashi / 17 Nage
*5 th dan	Renshi = 3 Stripes	15 Yrs	30	16 Pins -16-16-16-16	15 Ashi / 20 Nage
6 th dan	Renshi = 3 Stripes		35	18 Pins -18-18-18-18-	16 Ashi / 23 Nage
*7 th dan	Kyoshi = 4 Stripes	25 yrs	40	20 Pins - 20-20-20-20	16 Ashi / 24 Nage
8 th dan	Kyoshi = 4 Stripes		50		
9 th dan	Hanshi = 5 Stripes	35 yrs	60	Mastery of Art	Mastery of Art
10 th dan	Hanshi = 5 Stripes	45 yrs	70		